

LINDSAY WALL  
linds.wall12@gmail.com

## UX Design Intern

*Passionate UX designer with a strong foundation in user experience design, software development, and agile methodologies. Skilled in identifying user needs, creating intuitive designs, and improving digital interactions. Proven ability to deliver innovative solutions, enhance user satisfaction, and lead creative projects. Completed a Bachelor's in Informatics with a focus on database management at Arizona State University and currently in the final year of a Master's in User Experience Design at ASU.*

## Key Skills

- Creative Problem Solving
- UI/UX Design
- Oral & Written Communication
- Customer Service & Team Support
- ERP & Process Mapping
- Microsoft Office Suite
- Active Directory & Azure
- Highly Organized
- Lean Process Improvement
- Logical, Analytical Thinking
- Data Analysis & Reporting
- Fostering Partnerships & Business Relationships
- Understanding Business Objective

## Education & Certifications

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|-----------------------------------------------------|-------------|
| Arizona State University MS in User Design          | est 12/2025 |
| Arizona State University BS in Informatics          | 12/2023     |
| Arizona State University Certificate of Game Design | 12/2023     |
| Google Data Analytics Certificate                   | 11/2024     |

## Relevant Experience

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|---------------------------------------------|-------------------|
| Education At Work, Tempe, AZ, IT Technician | 03/2024 - Present |
|---------------------------------------------|-------------------|

- Provide guidance to users on operating new software and systems while ensuring seamless UX.
- Perform troubleshooting and resolve technical issues to maintain user satisfaction and productivity.
- Utilize Active Directory and Azure to manage user permissions and ensure efficient workflows.

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|-----------------------------------------|-------------------|
| Autodesk, Tempe, AZ, Product Specialist | 10/2023 - 03/2024 |
|-----------------------------------------|-------------------|

- Delivered support for the Education at Work and Autodesk partnership by resolving technical issues and ensuring compliance.
- Collaborated with team members to implement user feedback into process improvements.

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|--------------------------------------------|-------------------|
| Castix LLC, Remote – UX Programming Intern | 05/2023 - 10/2023 |
|--------------------------------------------|-------------------|

- Transferred legacy functionality from C++ to Unity using C# while maintaining robust documentation.
- Contributed to a scrum team in designing and implementing features for the Unity-based platform
- Conducted playtesting and resolved functionality issues to optimize end-user engagement.

## Additional Work History

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|--------------------------------------------------------------------------|-------------------|
| Dreamworks Studio, Tempe, AZ – UI/UX Development ASU Student Contributor | 01/2023 – 05/2023 |
| Starbucks, Mesa, AZ – Supervisor                                         | 08/2019 – 12/2022 |

**Recommendation Letters & References Available Upon Request**